Agenda

2020 in review

2021 Plans

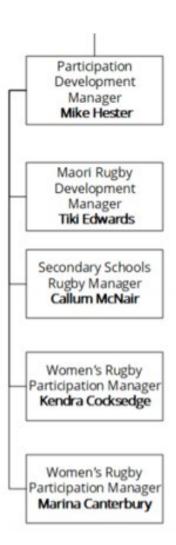
- Small Blacks Trials/Rip Rugby
- U85s
- Secondary Schools
- Girls and Women
- RWC21

Questions from you.....



NZR Participation Development Team

- Purpose lead national response to growing participation
- Shift from game centric to participant centric
- Includes:
 - Participation policy and processes
 - · Forms and formats of the game
 - Player Development Models Small Blacks, Teenagers
 - Insights to support competition development
 - Programmes to support positive environment
 - · Alignment with SportNZ shifts
- Structural change:
 - Secondary School
 - Girls/Women
 - Maori development
 - Pasifika
 - Emerging communities
 - Disability
- Main NZR touchpoint with PU ARMs









NZ Rugby is best placed to help Sport NZ deliver on the biggest priorities



Significant contribution to NZ's domestic economy



Social outcomes aligned with the government's wellbeing objectives



One of the most financially accessible organised sports in NZ¹



Proven track record of partnering with government (SportNZ, ACC, MFAT, TPK)

3m

New Zealanders who like or love rugby

180k

Registered Participants including 89K Māori & Pacifika, and 31K women & girls, plus more than ~500k community around them

450+

Clubs across NZ - an established and connected rugby sector—in additional to 26 PUs, and 370 Secondary Schools

But we are fighting for survival



Our reserves are half what they should be



Unsustainable operating model, accelerated by COVID



Need for more inclusive and diverse environments



Growing pains in supporting the Girls & Women's game



Difficulty maintaining appeal and relevancy among existing and potential participants



Engaging successfully with Secondary School Rugby requires significant work



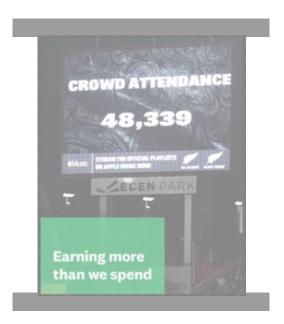
Clubs struggling to adapt to new thinking and ways of working

To respond to these challenges, NZR is transforming how we operate across 4 strategic pillars







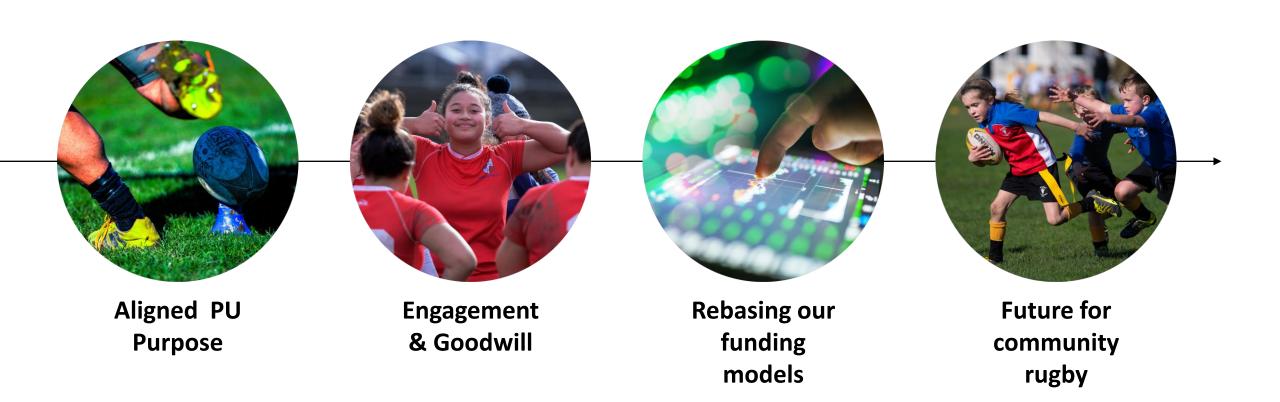


Our transformation program, Ngā miro, is the path we are taking to go after these strategic pillars



Ngā miro is the path we will take to **re-imagine rugby**, to bring together interwoven threads to invest into the right areas so we can thrive well into the future with **rugby at the heart of our communities**, creating loved brands and winning with mana.

We have had significant engagement and buy-in from our Provincial Unions (PUs) so far on our journey



Grant Robertson announces \$265m sports recovery package o

Thomas Coughlan · 16:34, May 17 2020









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Like Sport NZ, Community Rugby has been on a change journey...



From a **Game-centred model** focused on the traditional view of rugby and high-performance

... to place participants at the 'heart' of our ecosystem



To a Participant-centred model focused on delivering quality rugby experiences for all

How we think about transformation



Participants at the centre

Design—the forms and formats of the games they play. The remit of NZR.

Delivery—how playing opportunities are provided. The remit of PUs.

Environment—the clubs, secondary schools, coaches and parents in the game.

We have made progress already to building a 'participant-centred' approach for rugby. Here is some Living Proof:



Balance is Better



Balance is Better / Athlete Voice



Integrity / Governance



Women & Girls



Disability



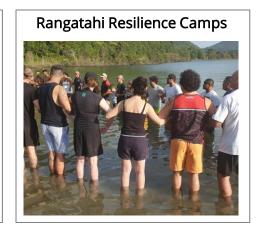
Balance is Better

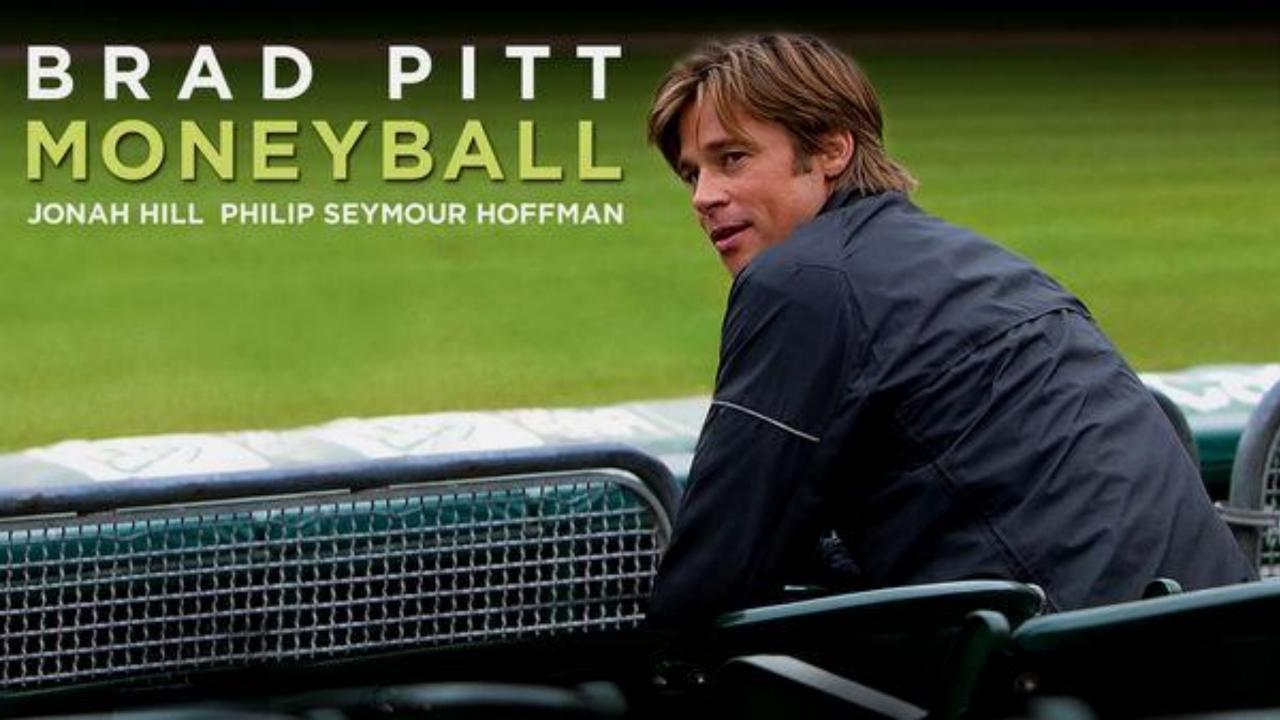


Girls and Women / Governance



Maori Partnership







Quiz

1. What is the primary reason NZR introduced Game On in 2020?

2. What grades does G

3. Do competition poir

4. What is the trigger f

5. What is the minimul

6. What months is the

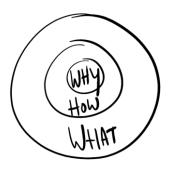
7. What is the younges

8. What is the younges

9. What is the minimul

10. Who won the 2020





• Our Why:

 Retain more players by improving the quality of their experience

• Our How:

- Ensure that development models are fit for purpose / future focused
- Increase ways to play forms and formats
- Increase opportunity to play how the game is delivered

Our What:

- Introduce smaller sided games for longer -Learn Model
- Introduce additional playing options into playing Framework – Rip
- Introduce Game On for Sec Sch and Adult Rugby and promote

So what, what next for 2020

Small Blacks

- U11s shift to 10 a side
- Rip Rugby formally introduced
- Game Trials / Tackle Clinic / Scrum Factory
- GoodSports Programme (APPLAUD)

Teenagers

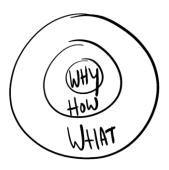
- Governance strengthened
- Game On
- U14s 10 a side trial
- Optimise Tournament Week
- Teenage Research transition to clubs

Adults

- Game On
- Restricted Grade Rugby (U85kg) Males

Feedback: participation@nzrugby.co.nz





• Our Why:

 Retain more players by improving the quality of their experience

• Our How:

- Ensure that development models are fit for purpose / future focused
- Increase ways to play forms and formats
- Increase opportunity to play how the game is delivered

Our What:

- Introduce smaller sided games for longer -Learn Model
- Introduce additional playing options into playing Framework – Rip and other offerings
- Improve experiences of senior rugby

Feedback: participation@nzrugby.co.nz

So what, what next for 2021

Small Blacks

- U8 shift to 7 a side (TRIAL)
- Build on Rip Rugby
- Girls only grades trialed
- Game Trials / Tackle Clinic / Scrum Factory
- GoodSports Programme (APPLAUD)

Teenagers

- Governance strengthened
- Learn Model for Teenage Girls
- U14s 10 a side trial
- Optimise Tournament Week
- Teenage Research transition to clubs

Adults

- Restricted Grade Rugby (U85kg) Males
- University Opportunity Women
- Referee Research Motivations



