



North Harbour Community Sevens Festival Rules Saturday 14th November 2020 – Helensville RFC

Competitive Grades – Men's & Women's Open & Men's U85kg Grade Rules:

1. General

The North Harbour Community Sevens Festival will be played according to the World Rugby Laws of the Game with the Seven-a-side variations as framed by the World Rugby, with some minor modifications by North Harbour Rugby Union. Any disputes arising concerning interpretation of the rules governing the running of the festival will be dealt with by the NHRU, whose decision will be final. Nick Mulvaney, Head of Operations, NHRU will be the appointed Union official.

2. Judicial

Any on-field matters arising will be dealt with through the usual NHRU judicial system. Players sent off during the festival will not be permitted to take further part in the festival and may be required to appear before a North Harbour RU judicial panel as determined by the NHRU.

3. Number of Players

Each team may have up to a maximum of twelve named players in their squad. Players are to be numbered 1 to 12 and each player must wear their allocated number in every match. (Women's teams are permitted up to 14 players on their team list, but can only play up to 12 in each fixture).

4. Replacement Players

Five players may be used as replacements during a game. Players cannot be borrowed from other teams during the festival – 12 players is deemed sufficient for five games.

5. Player Substitution

Substitution rules are as follows:

- A team can substitute five players in each game.
- Normal substitution rules apply. (Women's have rolling Subs when there is a stoppage in the game)
- Substitutions can only be made during a break in play, other than a penalty or free kick and only through the touch judge.
- Player being subbed must be off the field before the replacement may enter the game.

6. Player Eligibility and Team Lists

SENIOR MENS:

All Senior Men's players must be registered to their club in 2020 - for senior club rugby as at 15th August 2020

Up to two Senior players who don't meet that criteria, may be eligible (provided they have an inbound international player clearance to NZ) or, in the case of a secondary school player/s they must be 17 years of age as at 13 November 2020 and must not be registered to another North Harbour club in 2020.

Clubs are to indicate who those players are on their Team Sheets.

MENS U85 KGS:

Men's Under 85kgs Players may be drawn from any club or school, from any Provincial Union or Sports Code. Players must be 17 years of age as at 13 November 2020. If a player was not registered in the 2020 season, he must be registered to his club for 2021 for Sevens.

WOMENS:

Women' Players may be drawn from any club or school, from any Provincial Union or Sports Code. Players must be 16 years of age as at 13 November 2020. If a player was not registered in the 2020 season, she must be registered to her club for 2021 for Sevens.

TEAM REGISTRATION SHEET AND TEAM LISTS:

Team entries must be entered on the team registration sheet along with managers and coaches contact details and forwarded to NHRU no later than 10.00am Monday 9th November 2020.

All players must be listed on the official team list for the festival and forwarded to NHRU no later than 10.00am Friday 13th November 2020.

Any changes to the team sheet submitted must be advised *at the pre-festival briefing* (held at 9.30am inside clubrooms). NHRU staff will run registration checks once team registration sheets have been received and on the morning of the festival.

7. Festival Format and Draw

Teams will be placed into pools in divisions for Open Men's, U20 Men and Open Women's grades. The festival pool placement and format will depend on team entries of the three grades. Seeding for the pools will be based on ranking from for the 2019 tournament and Union determination of 2020 team strength. The draw will be distributed no later than **10am Thursday 12th November** subject to team entry fluctuation – any fluctuation in team entries will delay production and distribution of the draw.

8. Tied Points on Completion of Pool Play

If on completion of the pool matches two or more teams in their respective pools have the same aggregate number of competition points awarded, the result will be determined in accordance with the following formula in order of sequence:

- The winning club of the match already played between the two clubs shall be declared the winner.
- Points for/Games played (Average)
- If the two clubs concerned had equal points "for" and "games played" the team, which had scored the most tries in the pool, shall be declared the winner.
- If the two clubs concerned have the same number of tries, the team which has the highest difference of competition points 'for' minus points 'against' in their pool matches shall be the winner.
- Where there is still a tie, the winner shall be decided by the toss of a coin by the Union official.

9. Tied Points in Play-off Rounds

When there is a tie at the end of regulation time in any play-off game, extra time will be played in two periods of two minutes following a one minute interval. A coin-toss will determine who kicks off for extra time. The first team to score will be declared the winner – **Golden Point**. If after extra time in a final there is no further score then the Championship will be shared.

10. Pool Play and Points

Each pool will play a round robin. In each pool match, two points will be awarded for a win, one point per team in the event of a drawn match. No extra time will be played to determine a winner in pool matches.

11. Match Duration

The duration of all matches will be seven minutes each way with a one-minute interval (including finals). The timing of the festival allows for a twenty minute time period for pool matches to cover over-run, half-time and change-over from one game to another.

A siren will be sounded to commence the game, at half and full-time and on completion of the half-time interval. Although the siren determines playing time, **the referee is the sole judge of time and law.**

12. Coin Toss and adherence to stipulated kickoff times

Teams are required to be ready on their allocated field to kick-off at their stipulated time.

Captains are required to meet the referee on the field immediately prior to their kickoff to conduct the coin toss.

A team may be defaulted if they are not ready to kick off at the appointed time, if their opponents have taken the field and are ready to proceed.



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Participation Grades – School Leavers, U18, U17, U15 & U13 Grade Rules:

1. General

The North Harbour Community Sevens Festival will be played according to the World Rugby Laws of the Game with the Seven-a-side variations as framed by the World Rugby, with some minor modifications by North Harbour Rugby Union. Any disputes arising concerning interpretation of the rules governing the

running of the festival will be dealt with by the NHRU, whose decision will be final. Nick Mulvaney, Head of Operations, NHRU will be the appointed Union official.

2. Judicial

Any on-field matters arising will be dealt with through the usual NHRU judicial system. Players sent off during the festival will not be permitted to take further part in the festival and may be required to appear before a North Harbour RU judicial panel as determined by the NHRU.

3. Number of Players

Each team may have up to a maximum of fourteen named players in their squad. Players are to be numbered 1 to 14 and each player must wear their allocated number in every match.

4. Replacement Players

Seven players may be used as replacements during a game. Players cannot be borrowed from other teams during the festival – 14 players is deemed sufficient for maximum of four games.

5. Player Substitution

Substitution rules are as follows:

- Rolling Subs when there is a stoppage in the game.
- Substitutions can only be made during a break in play, other than a penalty or free kick and only through the touch judge.

6. Player Eligibility and Team Lists

SCHOOL LEAVERS:

All School leaver players must be registered to their club or school in 2020.

School leavers grade players must be U20 as of 1st January 2020

GIRLS U18:

All Female players must be registered to a Secondary School or Club in 2020

Players must be U18 as of 1st January 2020

BOYS U17:

All male players must be registered to a Secondary School in 2020

Players must be U17 as of 1st January 2020

BOYS & GIRLS U15:

All players must be registered to a Secondary School or Club in 2020

Players must be U15 as of 1st January 2020

BOYS & GIRLS U13:

All players must be registered to a Club in 2020

Players must be U13 as of 1st January 2020

TEAM REGISTRATION SHEET AND TEAM LISTS:

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All players must be listed on the official team list for the festival and forwarded to NHRU no later than 10.00am Friday 13th November 2020.

Any changes to the team sheet submitted must be advised *at the pre-festival briefing* (held at 9.30am inside clubrooms). NHRU staff will run registration checks once team registration sheets have been received and on the morning of the festival.

7. Festival Format and Draw

The festival draw for the School Leavers, U18, U17, U15 & U13 Male and Female grades will depend on team entries in each grade.

There is a maximum of 1 team per club or school in the School Leavers, U18, U17, and U15 participation grades. There is a maximum of 2 team entries per club in the U13 Participation grades.

The draw will be distributed no later than **10am Thursday 12th November** subject to team entry fluctuation – any fluctuation in team entries will delay production and distribution of the draw.

8. Match Duration

The duration of all matches will be seven minutes each way with a one-minute interval (including finals). The timing of the festival allows for a twenty minute time period for pool matches to cover over-run, half-time and change-over from one game to another.

A siren will be sounded to commence the game, at half and full-time and on completion of the half-time interval. Although the siren determines playing time, the referee is the sole judge of time and law.

9. Coin Toss and adherence to stipulated kickoff times

Teams are required to be ready on their allocated field to kick-off at their stipulated time.

Captains are required to meet the referee on the field immediately prior to their kickoff to conduct the coin toss.

A team may be defaulted if they are not ready to kick off at the appointed time, if their opponents have taken the field and are ready to proceed.